Installation instructions for Powder3D / IP

IDL virtual machine version 6.3 will have to be installed before this software package can run.

After unzipping the compressed file to a directory of your choice, please alter the paths of the Powder3D / IP shortcut to match your settings. To change the settings of the shortcut open the context menu (right click) and select the final menu point 'Properties' (figure 1).



Figure 1: Select the Properties menu of the 'Powder3D / IP' shortcut.

In the properties dialog (figure 2) alter the target from C:\RSI\IDL63\bin\bin.x86\idlrt.exe - vm= "X:\Powder3DIP\Source\Powder3D.sav" to the correct paths of your IDL **and** Powder3D / IP installation. It is equally important to update the 'Start in' path to the path containing the Powder3D.sav file. A double click on the shortcut will then start the programme.

Powder3D Properties		?×
General Shortcu	t Compatibility Security	
Powder3D		
Target type:	Application	
Target location: bin.x86		
<u>T</u> arget:	exe -vm= "X:¥Powder3D¥Source¥Powder3D	.sav"
<u>S</u> tart in:	X:¥Powder3D¥Source	
Shortcut <u>k</u> ey:	None	
<u>B</u> un:	Normal window	~
C <u>o</u> mment:		
Eind Target Change Icon Advanced		
	OK Cancel A	pply

Figure 2: The properties dialog of the Powder3D / IP shortcut. Written by B. Hinrichsen, April 11, 2008